



Dear Parent,

At Davidson, we want your children to have fun while they're becoming successful learners. That's why we create programs that combine enriching



learning activities with game play that is both entertaining and educational. It's a formula that motivates children to want to learn.

Our newest products, **Reading Adventures in OZ**, **Davidson's Zoo Keeper**, and **Kid Works 2**, illustrate our continued commitment to innovation and excellence. Each product offers countless hours of successful learning. These highly interactive products combine sound educational principles with state-of-the-art graphics, sound and speech, real-life photos, and exciting animations. Each of these programs provides your child with a rich learning environment that is both engaging and easy to use.

I invite you to learn more about these new programs as well as the many other award-winning software products offered by Davidson and our affiliates - Earthquest, Lawrence Productions, and ZugWare. All you need to do is look inside.

Learning CAN be fun. For the past ten years, Davidson has been committed to this belief and has gained the support of literally millions of satisfied customers. I know your own experiences with

our products will make a believer out of you too!

Sincerely,

Jan Davidson

Jan Davidson, Ph.D. President and Founder





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## ew Math Blaster® Plus!

**NEW** for Windows

Ages 6 to 12

New Math Blaster Plus rockets into a new dimension with cosmic new activities. graphics, animation, sound effects, and an arcade-style game that's out of this world!

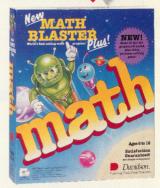
- Four challenging activities cover addition, subtraction, multiplication, division, fractions, decimals, and percents, and teach over 750 math facts as well as problemsolving skills.
- · Six different levels of difficulty help build solid math skills and develop confidence!
- An easy-to-use editor allows you to add your own problems.

#### New! Spanish version-\$49.95

Original Math Blaster Plus for Amiga and Apple-\$49.95

This is the most fun your kids will ever have learning math... no other learning game so skillfully mixes fun and learning." Dennis Lynch **Chicago Tribune** 

**Editor's Choice-Compute Magazine** 





Suggested Retail Prices:



ath Blaster® Mystery

Ages 10 to Adult You'll have fun playing detective in Math **Blaster Mystery!** 

- Four engaging activities help you develop strategies for solving word problems while building pre-algebra, logical thinking, and problemsolving skills.
- Learn to apply inductive and deductive reasoning with whole numbers, fractions, decimals, percents, positive and negative numbers, interest, and prealgebraic concepts.
- Colorful graphics and animation motivate you to climb the "detective ladder" from Computation Cadet to Chief Problem Solver.

Who dunnit? Who's put the fun into math equations? Who's made word problems as engaging as they are educational? Davidson did with its release of Math Blaster Mystery." George Beekman





Suggested Retail Price:



Apple

\$49.95 each

**Parent's Choice Award Winner** 

# **lge-Blaster® Plus!**

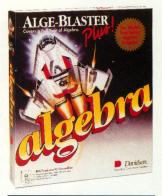
Ages 12 to Adult

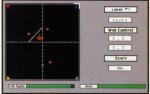
There's nothing radical about having fun while learning with Alge-Blaster Plus, the world's best-selling algebra program!

- Covers both first and second semester algebra in a single program using a motivating step-by-step approach.
- Five comprehensive learning activities include hundreds of algebraic equations and exercises for translating word problems into algebraic expressions.
- Defend a space station against asteroids as you master graphing skills in the challenging Alge-Blaster game.
- An easy-to-use editor allows you to add your own algebra problems.

Alge-Blaster Plus doesn't just cover a year of algebra; it surrounds and conquers it." Leslie Eiser Compute

Highest Rated Software-Only the Best 1991





Suggested Retail Prices:









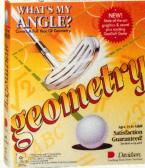
hat's My Angle?"

Ages 14 to Adult Get into the swing of learning geometry as you help our colorful cast of characters solve real-life geometry problems in What's My Angle?

- Five engaging activities cover a full year of geometry, including a geometry tutorial, an extensive collection of real-life geometry problems, practice with proofs and the challenging Geo-Golf miniature golf game.
- Learn basic geometry concepts and problem-solving skills and see how they apply to everyday situations.
- Colorful graphics and animation provide added motivation.

If you try this program, you'll wonder why geometry was never this much fun in high school." **Chicago Tribune** 

**Best Secondary Education Program for 1992-**Software Publishers Association





Suggested Retail Price:



# **Language Arts**

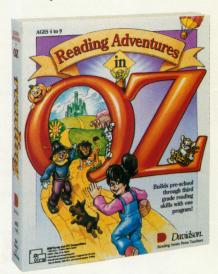
# eading Adventures in OZ<sup>™</sup>

Ages 4 to 9

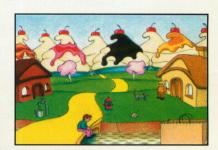
**Reading Adventures in OZ** uses the characters and excitement of Frank Baum's Oz series of books to help children develop

basic reading skills and build a lifelong love of reading. Utilizing a whole language approach, the program:

- Stresses reading for a purpose as it builds such skills as letter and word recognition, phonics, categorization, rhyming, inferencing, association, synonyms, antonyms, problemsolving, and comprehension in the context of literature.
- Adjusts to your child's skill level-pre-reader through 3rd grade.
- Includes over 40
   different screens, each
   with VGA graphics,
   captivating animations,
   and digitized speech
   and sounds.



NEW





Suggested Retail Price:





# **Language Arts**

# pell It® Plus!

Ages 6 to Adult

Spelling becomes a favorite subject as you master over 1,000 commonly misspelled words with **Spell It Plus!** 

- Reinforces important spelling rules and patterns.
- An amazingly athletic frog slam dunks basketballs, jumps hurdles, and rides waves as he leads you through five progressive learning activities, including the arcade-style Spell-It game.
- Personalize the program by adding words in English, French, Spanish, and German to each activity.
- A free data disk for ages 6 to 9 is included in every package!

66 There are only so many ways to make spelling interesting, but Spell It Plus surely hits upon most of them, using friendly frogs and puzzle-style exercises to help students become stellar spellers.
37

Tanya Isch

Parents' Choic

Highest Rated Software-Only the Best 1991

## ead 'N Roll

Ages 8 to 12

Become a reading pro as you pin down the skills needed to develop superior reading comprehension with **Read 'N Roll.** 

- Incorporates a whole-language approach to learning.
- Five motivating reading activities teach you to recognize the main idea, recall facts, identify the sequence of events, make inferences, and develop vocabulary.
- The exciting Strike 'N Spare bowling game expands your vocabulary as you review the words learned in the reading passages.
- MS-DOS version includes FREE data disk for ages 12 to 14.

\*\*Read 'N Roll is a software winner. The program makes reading an enjoyable experience...Even adults will want to try their hand at bowling frames in Strike 'N Spare."

Gwen Soloman

Electronic Learning

Highly Recommended-Compute Magazine





Suggested Retail Price:







\$49.95 each





Suggested Retail Price:





# **Writing/Creativity**

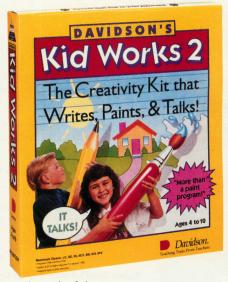
# Davidson's id Works™ 2

NEW

Ages 4 to 10

Imagine a program that allows children to create and hear their very own illustrated stories.

Davidson's Kid Works 2 uniquely combines a word processor, paint program, and advanced text-tospeech technology all in one! With the ability to convert text to pictures and pictures to text, children learn to express their thoughts both visually and in writing. Delightful sound effects and a paint program fully



equipped with exciting paint tools, colorful picture stamps, and built-in background scenes provide children with endless hours of creative fun!





Kid Works opens the written world to children at a young age. This program goes beyond the capabilities of any other writing program I have ever reviewed."

Pat Schlunt Educational Software Service



Suggested Retail Price:





# **Productivity**

# **peed Reader™**

**Speed Reader** is the program designed by reading specialists to help double, triple, or even quadruple your reading speed while also increasing comprehension.

- Six learning activities are designed to increase your rate of perception, improve peripheral vision, and develop correct eye movements.
- Sequential reading activities allow you to increase your reading speed at your own pace.
- Includes a quiz to test comprehension and an easy-to-use editor that allows you to add your own reading passages and comprehension questions.

66 Speed Reader is a well-designed package that improves reading skills as well as reading speed.
Mario Pagnoni
inCider

Best Learning Software of the Year-Learning Magazine





Suggested Retail Price:









\$49.95 each

# our Personal Trainer™ for the SAT

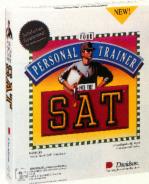
College-Bound Students
Get better scores on the SAT with Your
Personal Trainer for the SAT, the only
program that creates personalized study
schedules

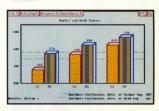
- A step-by-step approach analyzes the results of up to six practice tests and tailors a training program to address your specific strengths and weaknesses.
- Build vocabulary, reading, and math skills as you study practice SAT questions and learn test-taking strategy.
- Progress is charted with 3-D graphs that compare your scores to the average SAT scores of entering freshmen at over 250 colleges and universities.

SAT scores are down throughout the country, but software like this may help reverse the trend.
Chicago Tribune

**Top 100 Products-Curriculum Product News** 

Toll-Free Order Hotline **(800) 545-7677** 





Suggested Retail Prices:

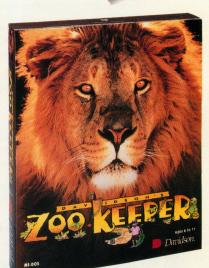


MS-DOS \$49.95

# Davidson's oo Keeper

Ages 6 to 10

Kids everywhere love animals! With Davidson's Zoo Keeper, children will have endless hours of fun learning about all sorts of wild and wonderful animals. They'll learn about what these animals look like, where they live, and what they eat, and will even be able to explore their individual habitats. This amazing game features real-life photos courtesy of ZooLife Magazine, animal sounds, and animations that will capture the imagination of all who play. And by helping release animals back to the wild.



NEW

children will also gain an understanding of the important role we all must play in protecting our animal friends.

"Best Kid's Software"- CES 1992 **Chicago Tribune** Dennis Lynch





Help save the animals! For each Zoo Keeper product registration card returned. Davidson will donate \$1.00 to the William Holden Wildlife Foundation.



Suggested Retail Price:





<sup>66</sup>Zoo Keeper is your child's ticket to the amazing world of animals! The program's dazzling real-life photos and sounds and entertaining animations teach children about many different animals. Children will also learn about the importance of protecting endangered species."

Director of Columbus Zoo and host of the syndicated television show ZooLife with Jack Hanna

# **U.S. History and Geography**

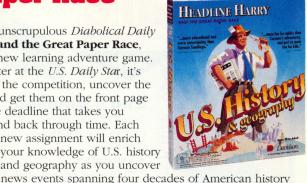
eadline Harry<sup>™</sup> and the **Great Paper Race** 

NEW

Ages 10 to Adult

Match wits with the unscrupulous Diabolical Daily in Headline Harry and the Great Paper Race, Davidson's exciting new learning adventure game.

As Harry's ace reporter at the U.S. Daily Star, it's your job to outsmart the competition, uncover the true news stories, and get them on the front page first! It's a race to the deadline that takes you across the country and back through time. Each new assignment will enrich





Suggested Retail Price:



movies of actual news events! Headline Harry is more educational and more entertaining than Carmen Sandiego."

(1950-1990). Dynamic VGA graphics, animation, and digitized sound add excitement as you race against the clock! New Macintosh version includes OuickTime™

your knowledge of U.S. history and geography as you uncover

Cynthia E. Field, Ph.D. **PCGames Magazine** 

Toll-Free Order Hotline (800) 545-7677

# **Other Exciting Software From Davidson**

## Word Attack® Plus! Ages 9 to Adult

Word Attack Plus teaches new words and definitions as you build vocabulary skills essential to reading, writing, and speaking. Within the program's editor, you can choose optional fonts for adding your own words in English, French, German, or Spanish.

Also available:

**Word Attack Plus Spanish** Word Attack Plus French



#### **Grammar Gremlins**™ Ages 9 to 12

Strengthen your language skills with Grammar Gremlins. Entertaining skill-building activities improve your writing and speaking abilities and teach the basic rules of grammar.



Suggested Retail Price:

MS-DOS

\$49.95 each

MS-DOS \$49.95 each

#### Math and Me™ Ages 3 to 7

Building early math skills can be as easy as one-twothree with Math and Me. The program helps children develop early math skills using animated monkeys to introduce shapes, numbers, patterns, and simple addition.







Apple

## Reading and Me™ Ages 3 to 7

Help children develop a lifelong love of reading with Reading and Me. Colorful clowns teach early reading Talking Apple IIGS skills by helping children classify objects, recognize letters, read simple sentences, learn words, and understand phonics. Speech included in MS-DOS version.

Suggested Retail Prices:







Dinosaur World



## **Zug's Dinosaur World** Ages 4 to 9

You'll be sure to become a certified dinosaur expert by joining Zug the Megasaurus in these four exciting learning activities!

#### Excavation

Roll up your sleeves, grab a shovel, and join Zug in a dig for dinosaur remains.

#### Color-A-Saurus

Did you know that the Brachiosaurus was taller than a 3 story building? You'll learn dozens of these interesting dinosaur facts as you color-in animated dinosaur scenes.

#### DinoMatch

Concentrate and match up dinosaurs in the challenging **DinoMatch** game. Be on the lookout for Zug in his zany disguises.

#### PreHistory

Create your own animated stories and develop valuable pre-reading skills.

Adventures on Eco-Island





that TALK!

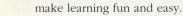
Suggested Retail Price:



## **Zug's Adventures** on Eco Island<sup>™</sup> Ages 4 to 9

This fun-filled exploratory adventure introduces basic reading, problem-solving, and visual-discrimination skills as it teaches children effective methods for improving the environment. The easy-to-use interface puts your child in control, allowing decisions to be made with a simple

point-and-click. And ZugWare's patented speech technology "talks" to children to



(Originally released as Eco-Saurus™.)

...the game is an ecological lesson filled with charming characters, 11 good graphics and great sound. David Crook **Los Angeles Times** 





Suggested Retail Price:



# ZugWare







## Zug's Race Through Space Ages 5 to 12

This action-packed outerspace adventure will teach your child all about the solar system and planets, including their

names, sizes, atmospheres, moons, orbits, and histories. In addition, your child will learn about the sun and other fascinating planetary objects such as asteroids, comets and peteoroids. A simple points

meteoroids. A simple point-

and-click interface and ZugWare's patented speech technology are included to make learning fun and easy for kids of all ages!



Suggested Retail Price:





## Zug's Spelling Adventures <sup>™</sup> Ages 5 to 12

Spelling will become a favorite subject when your child discovers **Zug's Spelling Adventures** with these fun and

challenging games:
• AstroDrive

Help unscramble the mystery words and lead Zug back to his spaceship. But be careful, one wrong answer and you'll end up lost!

ZugEscape

Escape Mr. Bronto's haunted castle with the help of Vinnie the Volcano. As you blast down the correct letters, you can help Zug guess the secret password.

Ptera Ptutor

Fill in the missing letter correctly and get a wacky surprise!

· Spell-A-Saur

Check out Zug on his skateboard! **Spell-A-Saur** will prepare you for spelling tests just like the kind you have in school. You can even customize the program with your own spelling lists.!



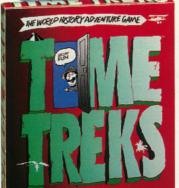
Suggested Retail Price:





## ARTHQUEST

Interactive multimedia products that unlock the wonders of the world.



NEW!

## TIME TREKS™ Ages 10 to Adult

TIME TREKS is an interactive world history adventure which teaches global history from 3400BC to the present through 176 detailed timelines as well as a series of thematic views of history. Players must decipher and solve a series of challenges and clues in order to prevent history from being taken over by tyrants. Players can progress through as many as five increasingly difficult levels of play. A special explore mode allows easy access to a wealth of historical

information without playing the game. The extensive

archives include timelines, maps, and thematic sections such as science, lifestyles, wars, changing borders, trade, explorers, religion, and empires.



Time Treks is a history adventure game complete with time bombs, secret passages, and treasure hunts, spiced with animation and sound. Mixed with the fun, however, are thousands of historical snippets of information that can be used as reference and entertainment."

Peter H. Lewis

**New York Times** 

Time Treks is a wild hybrid of Jeopardy and a dungeon adventure...You don't have to play the game to enjoy TIME TREKS--you can just explore the world history Archives. blazing your own trail through all kinds of topical and chronological links."

Mike Markowitz

**MicroTimes** 



Suggested Retail Price:





MS-DOS

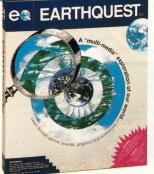
\$59.95 each

◆Detailed system requirements on page 19 ◆



**ARTHQUEST** 

Interactive multimedia products that unlock the wonders of the world.



## **EARTHQUEST®** Ages 10 to Adult

**EARTHQUEST** takes you on an adventurous discovery of the earth, its people, and its environment. It covers

more than 150 subjects and includes dozens of interactive challenges, graphics, animation, and samples of language and music. It provides an

entertaining way to examine

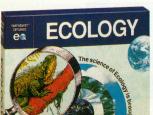
such issues as ecology, geography, human history and world cultures.

Both programs are clever, fun, multi-level, intuitive, easy to pick up, and very productive for students of all ages. ...these are MUST HAVE's... Charlie Fitzpatrick The Geography Connection



Suggested Retail Price:





# Earthquest Explores ECOLOGY® Ages 10 to Adult

Earthquest Explores

ECOLOGY introduces you to our biosphere and its abundance of plant and animal life. This program brings the science of ecology to life with graphics, simulations,

games, sound, animation, charts

and informative text. Students can explore the major ecosystems on Earth and discover the wonders of nature.



Suggested Retail Price:



Earthquest Explores ECOLOGY offers hours of entertainment and education at a bargain price.

Henry Morr MacWEEK

# LAWRENCE



Early Learning No Words **Format** 



### Katie's Farm™Ages 2 to 5

While visiting KATIE'S FARM, your child can explore the chicken coop, the barn, the garden, gather eggs, watch Aunt Thelma milk the cow, catch a fish, see a scarecrow dance, or even go down to the pond.

On KATIE'S FARM, where chickens squawk, buckets squeak, and the horse neighs, children discover how to control a computer

while learning about life on a farm!

Katie's Farm reinforces

early-learning skills such as eye/hand coordination, cause and effect, and storytelling. And it does it all without the child needing to read a word!



Suggested Retail Prices:





#### McGee™Ages 2 to 5

A very special offering, this program provides an easy way for young children to become familiar with the computer. A completely interactive program featuring remarkable graphics. youngsters can independently choose from a wide variety of entertaining activities like playing on the swing, making a phone call or giving a treat to the dog. They simply click the mouse and make their selections.

A special feature of

McGEE is that preschoolers can run this program by themselves because there are no words in the program. Along with knowledge of the computer and a sense of control over the machine, come confidence, a sense of discovery and learning for the sheer fun of it!



Suggested Retail Prices:

AMICA \$39.95 each





#### McGee at the Fun Fair™Ages 2 to 5

McGee and his best pal, Tony, take Mom and Dad to the park for the summer fun fair. They climb on the monkey bars, eat ice cream, watch a clown twist balloons into animals, and more.

McGEE AT THE FUN FAIR incorporates animation and digitized sound. It encourages exploration, and language development as

the child makes decisions and then carries out the action.

The captivating graphics make it an excellent addition to your preschooler's library.



Suggested Retail Prices:



\$24.95 each

# LAWRENCE



Lead your people to safety and prosperity in this exciting new strategy game!



### The Lost Tribe™Ages 8 to Adult

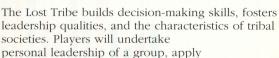
THE LOST TRIBE is a leadership strategy game set in prehistoric times. As leader of a prehistoric tribe, you must take your people safely to their ancestral homeland. Members of your tribe will try to

overthrow you. Natural disasters will slow you down. You must keep

your people safe, well fed and rested, and resolve the

conflicts among them. The game includes six levels of challenge, over 80 photographs, video clips, cartoon animations, music, sound effects, random

events, and an on-screen "Prehistoric Guide to Survival."



the strategies of problem solving, resolve conflicts, demonstrate tolerance of differing opinions, understand the value of compromise, accept the consequences of decisions, distinguish fact from opinion, and heighten communication skills. And of course...have fun doing so!







\$49.95

**GEOGRAPHY** 



#### Nigel's World Ages 7 to 12

NIGEL'S WORLD is a geography-based game which introduces children to maps and global geography by helping them recognize continents and countries as represented on maps and globes.

Children will join Nigel, an intrepid Scotsman, as he travels the world snapping pictures for a photography contest. His subjects include fascinating people, places and monuments. If he makes it through all

four levels of difficulty, Nigel wins the Diamond Tripod Award and gets his own picture on the front page of his hometown newspaper!



NIGEL'S WORLD includes more than 40 maps, 90 digitized photographs, native folk songs and provides valuable lifetime information for children.

Suggested Retail Prices:



MS-DOS \$49 95 \$39.95



Grade Level: Pre K 1 2 3 4 5 6 7 8 9 10 11 12	Dago Number
Program  Age Level 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 Adult  McGee*	Page Number
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Reading and Me	11
Reading Adventures in Oz	6
Zug's Adventures on Eco Island*	12
Zug's Dinosaur World*	12
Kid Works 2	8
Zug's Race Through Space*	13
Zug's Spelling Adventures*	13
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Speed Reader  Was Proposed Training for the SAT	9
Your Personal Trainer for the SAT	9

<sup>\*</sup>Affiliated Products

# **System Requirements**

PROGRAM	APPLE IIGS, IIc+, IIc, IIe	MAC	IBM PC, XT, AT, PS/1, PS/2	TANDY 1000 Series and higher	сомм.
Alge-Blaster Plus!	128K <sup>43, 45</sup>	1 Mb <sup>8, 21, 23, 47</sup>	512K <sup>2, 16, 46</sup>	512K <sup>3, 16</sup>	64/128 48, 51
EARTHQUEST		1 Mb <sup>9, 40, 50</sup>	640K <sup>1, 19, 29, 41, 44</sup>	640K <sup>1, 19, 29, 41, 44</sup>	
Earthquest Explores ECOLOGY		1 Mb <sup>9, 40, 50</sup>	640K <sup>1, 19, 29, 41, 44</sup>	640K <sup>1, 19, 29, 41, 44</sup>	
Grammar Gremlins	64K		128K <sup>1, 13, 42</sup>	256K <sup>3, 13, 42</sup>	
Headline Harry and the Great Paper Race		3 Mb <sup>10, 35, 40</sup>	<b>256-Color:</b> 640K 5, 26		
Katie's Farm	1 Mb <sup>53</sup>	1 Mb <sup>9</sup>	640K <sup>1, 17</sup>	640K <sup>1, 17</sup>	Amiga
Kid Works 2		2 Mb <sup>10, 40</sup>	640K <sup>5, 24, 27, 28, 41, 52</sup>	640K <sup>5, 24, 27, 28, 41, 52</sup>	
The Lost Tribe		1 Mb <sup>9, 41</sup>	640K <sup>4, 26, 40</sup>	640K <sup>4, 26, 40</sup>	
Math and Me	128K <sup>33, 43, 45</sup>		256K <sup>1, 13, 46</sup>	256K <sup>3, 13</sup>	
Math Blaster Mystery	128K <sup>43, 45</sup>	1 Mb <sup>7, 21, 47</sup>	256K <sup>1, 14, 22, 46</sup>	256K <sup>3, 14, 22</sup>	
McGee	512K <sup>53</sup>	512K <sup>9</sup>	512K <sup>1, 17</sup>	512K <sup>1, 17</sup>	Amiga
McGee at the Fun Fair	1Mb <sup>53</sup>	1Mb <sup>9</sup>	640K <sup>1, 17</sup>	640K 1, 17	Amiga
New Math Blaster Plus!		1 Mb <sup>8, 21, 23, 47</sup>	512K <sup>1, 16, 29, 46</sup> Windows: <b>2</b> Mb <sup>12, 20, 41, 44</sup>	512K <sup>3, 16</sup> (640K on TGA)	64/128 48, 51
Nigel's World		1 Mb <sup>9, 41</sup>	640K <sup>4, 26, 40</sup>	640K <sup>4, 26, 40</sup>	
Reading Adventures in Oz			640K <sup>5, 24, 27, 36, 41, 52</sup>	640K <sup>5, 24, 27, 36, 41, 52</sup>	200 000 000
Reading and Me	128K <sup>33, 43, 45</sup>		512K <sup>1, 16, 32, 46</sup>	512K <sup>3, 16, 32</sup>	
Read 'N Roll	128K <sup>43, 45</sup>		512K <sup>1, 15, 29, 46</sup>	512K <sup>3, 15</sup>	
Speed Reader	48K	128K 6, 42, 49 Will not run on Classic.	256K <sup>1</sup> Windows: 1 Mb <sup>12, 20, 41, 44</sup>	256K <sup>3</sup>	m()
TIME TREKS		2 Mb <sup>9, 40</sup>	640K <sup>4, 19, 29, 41, 44</sup>	640K <sup>4, 19, 29, 41, 44</sup>	
Spell It Plus!	128K <sup>43, 45</sup>	1 Mb <sup>10, 21, 23, 47</sup>	512K <sup>1, 15, 32, 46</sup>	512K <sup>3, 15, 32</sup>	64/128 <sup>48, 51</sup>
What's My Angle?			512K <sup>1, 17, 29</sup>	512K <sup>3, 17, 29, (640K TGA)</sup>	
Word Attack Plus!	128K <sup>43, 45</sup>	128K 42, 49, 51	512K <sup>1, 14, 32, 46</sup>	512K <sup>3, 14, 32</sup>	64/128 48, 51
Word Attack Plus! French/ Word Attack Plus! Spanish			256K <sup>1, 14, 46</sup>	256K <sup>3, 14</sup>	11/2-24
Your Personal Trainer for the SAT		1 Mb <sup>8, 21, 23, 47</sup>	512K <sup>2, 16, 46</sup>	512K <sup>3, 16</sup>	
Zoo Keeper			640K <sup>5, 24, 27, 28, 34, 41, 52</sup>	640K <sup>5, 24, 27, 28, 34, 41, 52</sup>	
Zug's Adventures on Eco Island			640K <sup>4, 25, 27, 28, 41, 44</sup>	640K <sup>4, 25, 27, 28, 41, 44</sup>	
Zug's Dinosaur World			640K <sup>4, 18, 27, 28, 41, 52</sup>	640K <sup>4, 18, 27, 28, 41, 52</sup>	
Zug's Race through Space			640K <sup>4, 26.5, 27, 28, 41, 52</sup>	640K <sup>4, 26.5, 27, 28, 41, 52</sup>	
Zug's Spelling Adventures			640K <sup>4, 25, 27, 28, 44</sup>	640K <sup>4, 25, 27, 28, 44</sup>	

#### SYSTEM REQUIREMENTS

- DOS 2.1 or higher required
- DOS 2.11 or higher required
- DOS 2.11.24 or higher required
- DOS 3.0 or higher required
- DOS 3.3 or higher required
- Does NOT support System 7.0
- Requires System 6.0 or higher
- Requires System 6.04 or higher
- Requires System 6.05 or higher
- Requires System 6.07 or higher
- Requires Amiga Workbench 1.2 or higher
- 12 Windows 3.0 or higher required

#### **COLOR REQUIREMENTS**

- 13 Color graphics adapter required
- Color graphics or Hercules adapter required
- MCGA, VGA, EGA, CGA, or Hercules card required
- MCGA, VGA, EGA, CGA, TGA, or Hercules card required
- MCGA, VGA, EGA, CGA, or TGA card required
- 18 MCGA, VGA, EGA only
- 19 MCGA, VGA, EGA, or Hercules card required

- 20 VGA, EGA or Hercules card required
- 21 Runs in color on color-equipped SE/30, II Series and I C
- MCGA, VGA, EGA require 384K
- Requires 2Mb for color
- 24 VGA only
- MCGA, VGA, EGA, TGA only
- VGA, MCGA only
- 26.5 256-Color Super VGA (req. 1Mb avail. XMS/supp. VGA chip set/512K display RAM) 16-Color VGA (req. 1Mb avail XMS) & 256-Color MCGA

#### SPEECH REQUIREMENTS

- 27 Supports Sound Blaster and Sound Blaster Pro, Disney Sound Source, Thunder Board & Pro Audio Spectrum 16 & Plus, Echo PCII, Sound Galaxy, IBM Speech Adapter & IBM ACPA. Tandy 1000/2500 and PS/1 computer systems.
- 28 Audio accessory recommended for optimum audio output
- Supports Ad Lib and Sound Blaster cards 30 Supports Ad Lib, Sound Blaster, Tandy & PS1 cards 51
- 31 No hardware required for digitized speech on machine 10 MHz AT or higher

- 32 Talking MS-DOS version. Some computers may
- require an additional speech device Talking IIGS specific version available;
- requires 512K and ROM version 01 Also supports Ad Lib
  - Color monitor required
- 36 Audio accessory required for speech

#### HARDWARE REQUIREMENTS/COMPATIBILITY

- 40 Requires hard disk
- Requires hard disk and mouse
- HD access requires key disk
  - Extended 80-column card required for Ile
- Requires minimum 286 processor
- Will NOT run on II+
- Will NOT run on IBM PC Jr
- 47 Will NOT run on Mac 512
- Will NOT run on Amiga 49 Runs on 512KE, Plus, Classic, and SE only
- 50 Requires Mac Plus or higher w/ 1 Mb, 2Mb recommended
- Non-Plus version only
- 52 Requires minimum 12 MHz 286 processor
- 53 Apple IIGS specific

## **Exciting New Software Programs!**



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Ages 4 to 9 Reading Adventures in OZ uses the characters and

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